1086-91-857 Candace A. Ohm\* (cohm@math.fsu.edu). A Game-Theoretic Approach to Manipulation.

Deception is a widespread phenomenon that occurs in humans as well as many other animal species. One form of deception is manipulation. Manipulation occurs when a signaler sends a message that alters the receiver's expections of its environment. In this presentation, I show how manipulation arises, explain how a signaler may send a manipulative message, and provide examples where manipulation is an evolutionary stable strategy. (Received September 14, 2012)