1125-D1-1351   **Albert W Schueller*** (`schuelaw@whitman.edu`), Dept of Math & CS, 345 Boyer Ave, Walla Walla, WA 99362. *Mathematical Computer Doodles.*

Browser based graphical programming libraries like Processing, Geogebra and even just HTML5 make it relatively easy for a mathematician with a small amount of programming skill to "sketch" and share beautiful, thought-provoking, and maybe even educational visual art. We will review the many examples of this kind of computer doodling that are out on the web–including some of my own. We will also review some resources available to help you do your own computer doodling. (Received September 16, 2016)