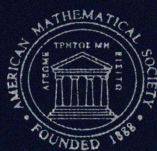


Graduate Studies in Mathematics

Volume 2

Combinatorial Rigidity

Jack Graver
Brigitte Servatius
Herman Servatius



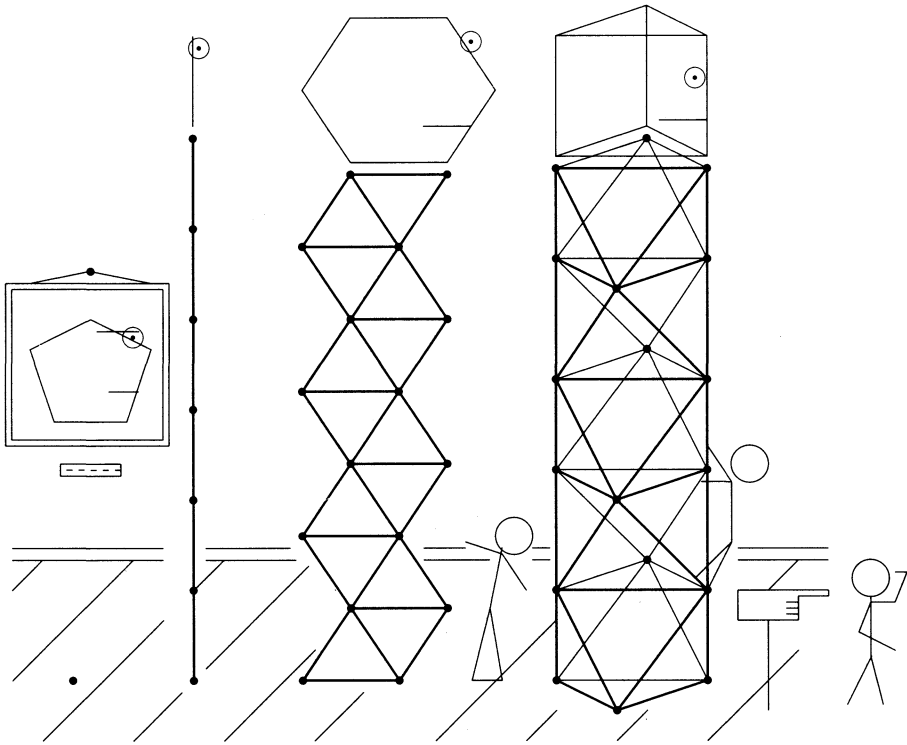
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Combinatorial Rigidity



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Combinatorial Rigidity

Jack Graver
Brigitte Servatius
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American Mathematical Society

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ABSTRACT. Rigidity theory is introduced in an historical context. The combinatorial aspects of rigidity are isolated and framed in terms of a special class of matriods. These matriods are a natural generalization of the connectivity matriod of a graph. This book includes an introduction to matriod theory and a comprehensive study of planar rigidity. The final chapter of the text is devoted to higher dimensional rigidity, highlighting the main questions still open. This book contains an extensive annotated bibliography.

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Preface

A *framework* in m -space is a triple (V, E, \mathbf{p}) , where (V, E) is a finite graph and \mathbf{p} is an embedding of V into real m -space. A framework is a mathematical model for a physical structure in which each vertex v corresponds to an idealized ball joint located at $\mathbf{p}(v)$, and each edge corresponds to a rigid rod connecting the joints corresponding to its endpoints. Obviously this concrete realization is meaningful only for $m \leq 3$, and may be used to describe a very general class of physical structures, including rigid ones such as pedestals or bridges, as well as moving structures such machines or organic molecules. Making the distinction between frameworks whose realization is rigid and those which can move is the fundamental problem of rigidity theory, which can also be considered for frameworks in higher dimensions. In low dimensions one could construct an appropriate realization of a given framework and test the model for rigidity. Of course, the mathematical task is to develop a method for predicting rigidity without building a model.

One would expect that whether a framework is rigid or not depends on both the graph (V, E) and the embedding \mathbf{p} ; or, in more general terms, that the question of rigidity has both combinatorial and geometric aspects. Our primary interest is in the combinatorial part of rigidity theory, which we call *combinatorial rigidity*. However, the two parts of rigidity theory are not so easily separated. In fact, only in dimensions one and two has total separation of the two parts been achieved.

In the first chapter we will give an overview of the subject, developing both aspects of the theory of rigidity informally in an historical context. This chapter stands apart from the rest of the book in that it contains no formal proofs. Most of the concepts introduced here will be reintroduced in a more formal setting later on.

The second chapter is devoted to a study of infinitesimal rigidity, a linear approximation which stands at the boundary of the combinatorial and geometric nature of rigidity. The infinitesimal approach offers at least a partial separation of the combinatorial and geometric aspects by regarding the matrix of the derivative of a framework motion as a matroid on the edges of the framework.

In general, depending on the dimension and the embedding, the edges of a graph are the underlying set of several such matroids, all of which belong to the class of abstract rigidity matroids, which are defined at end of chapter 2.

The fundamental combinatorial structures used to study rigidity are the various rigidity matroids. The second chapter consists of a development of matroid theory, the theoretical foundation for much of modern combinatorics. There will of course be a special emphasis on those parts of the subject most applicable to rigidity matroids.

Chapter 4 is devoted to an extensive study of combinatorial rigidity dimension 2, which has a nice analogy, via the 1-dimensional case, with “traditional” graph theory from a slightly different point of view. A thorough knowledge of planar rigidity is essential to developing a good intuition for rigidity as a whole, and provides an extensive collection of tractable examples. Algorithmic and computational aspects are also treated.

In the last chapter, we will discuss combinatorial rigidity in higher dimensions. Special attention is paid to dimension 3, in which there is the most practical interest, but where the characterization problem is still unsolved. Many of the results in this chapter have not yet appeared elsewhere.

The book concludes with an extensive annotated bibliography.

This text is suitable for a second graduate course in combinatorics and was already used as such at Syracuse University and at Worcester Polytechnic Institute by the authors. Each chapter contains a variety of exercises, some letting the reader fill in the details of the theory, some working through examples, as well as many which point the way to aspects of rigidity theory not covered in the text. Exercises are placed so that the reader can check his understanding of each concept before going on to the next one. The annotations in the bibliography are not only a valuable research tool, but also meant to stimulate a project oriented course of study.

Each of the chapters is mathematically self-contained, and the reader may safely peruse them in the order best suited to his background and interest.

Many thanks to Ray Adams and John Shutt for diligent proof reading and thoughtful questions.

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German translation: *Convexe Polyeder*. In Chapter 10 the author proves that if vertices are added to the edges of a strictly convex polygon and the faces are then triangulated, the resulting 1-skeleton is infinitesimally rigid, and hence rigid. (This description is taken from [2].)
2. L. Asimow and B. Roth, (1978). *Rigidity of graphs*, Trans. Amer. Math. Soc. **245**, 279–289.
Introduces rigidity from the point of view of algebraic geometry. Proves that if $|E| < m|V| - (m + 1)m/2$, then (V, E) is not generically rigid, as well as the fact that complete graphs are the only graphs rigid in all embeddings in all dimensions.
3. L. Asimow and B. Roth, (1979). *Rigidity of graphs II*, SIAM J. Appl. Math. **68** 1, 171–190.
Introduces infinitesimal rigidity. Defines *structures* (rods, panels, etc.), and *general position* (generic for all edge sets). Proves that infinitesimal rigidity, generic rigidity, and rigidity are equivalent if the vertices are in general position, in this sense. Proves for dimension 2: 0 and 1-extensions of independent sets are independent. If E_1 and E_2 are rigid edge sets and have 2 common vertices, then $E_1 \cup E_2$ is rigid. If E_1 , E_2 and E_3 are rigid and if each pair has a distinct point in common, then $E_1 \cup E_2 \cup E_3$ is rigid. A totally dependent set (cycle) D contains $2|V(D)| - 2$ elements any $|D| - 1$ of which are independent and rigid. Proves for dimension 3: Alexandrov’s extension of Cauchy’s Theorem, Gluck’s Theorem, and that independent sets satisfy Laman’s Condition.
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This paper is devoted to two proofs of Steinitz’s Theorem: A graph is isomorphic to the 1-skeleton of some convex polyhedron in 3-space if and only if the graph is planar and 3-connected.

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This paper describes the minimal redundant sets of diagonal braces in a grid of cubes in space. No proofs.

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Simplified version of [8].

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Simplified version of [11].

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The relationship between infinitesimal rigidity and the stress space of a framework is studied in the special case that the framework is bipartite. The following results are obtained: $K_{4,n}$ (for $n > 5$) and $K_{m,n}$ (for $m, n > 4$) are generically rigid in 3-space. $K_{6,7}$ has enough edges to be generically rigid in 4-space but is not. A $K_{3,3}$ framework in the plane is infinitesimally rigid unless the vertices lie on a conic. A $K_{d+1, d(d+1)/2}$ framework in d -space such that each vertex set spans d -space is infinitesimally rigid unless the vertices lie on a conic. Several examples are discussed. (See also [135] & [139].)

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