NOTICE

Due January 1971, an international journal specifically for those concerned with computer programming.

SOFTWARE—PRACTICE AND EXPERIENCE


The aims and scope of the journal:—To write successful software requires a great deal of know-how, far too little of which is documented, resulting in a duplication of inventive effort. Existing journals do not cater well for the software writer and SOFTWARE is intended to fill this need, with emphasis on conveying the results of practical experience.

Both ‘systems’ and ‘applications’ software, in batch, multi-access, interactive and real-time environments will be included. Articles will cover design and implementation, case studies describing the evolution of systems and the thinking behind them and critical appraisals. Well-tried techniques that are not documented will be included in articles of a tutorial nature. Articles of a theoretical or mathematical nature will be also included when an understanding of theory will lead to better practical systems.

Articles may range from a short note to a substantial paper. SOFTWARE is for all who design, implement or maintain software or who want to learn about software.

There will be four issues per annual volume (approx. 416 pages per volume). Anticipated subscription price $20.—per volume.