EMPIRICAL VERIFICATION OF THE EVEN GOLDBACH CONJECTURE AND COMPUTATION OF PRIME GAPS UP TO $4\cdot 10^{18}$

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ABSTRACT. This paper describes how the even Goldbach conjecture was confirmed to be true for all even numbers not larger than $4\cdot 10^{18}$. Using a result of Ramaré and Saouter, it follows that the odd Goldbach conjecture is true up to $8.37\cdot 10^{26}$. The empirical data collected during this extensive verification effort, namely, counts and first occurrences of so-called minimal Goldbach partitions with a given smallest prime and of gaps between consecutive primes with a given even gap, are used to test several conjectured formulas related to prime numbers. In particular, the counts of minimal Goldbach partitions and of prime gaps are in excellent accord with the predictions made using the prime k-tuple conjecture of Hardy and Littlewood (with an error that appears to be $O(\sqrt{t\log\log t})$, where t is the true value of the quantity being estimated). Prime gap moments also show excellent agreement with a generalization of a conjecture made in 1982 by Heath-Brown.

The Goldbach conjecture [13] is a famous mathematical problem whose proof, or disproof, has so far resisted the passage of time [20, Problem C1]. (According to [1], Waring and, possibly, Descartes also formulated similar conjectures.) It states, in its modern even form, that every even number larger than four is the sum of two odd prime numbers, i.e., that n = p + q. Here, and in what follows, n will always be an even integer larger than four, and p and q will always be odd prime numbers. The additive decomposition n = p + q is called a Goldbach partition of n. The one with the smallest p will be called the minimal Goldbach partition of n; the corresponding p will be denoted by p(n) and the corresponding q by q(n).

It is known that up to a given number x at most $O(x^{0.879})$ even integers do not have a Goldbach partition [30], and that every large enough even number is the sum of a prime and the product of at most two primes [24]. Furthermore, according to [48], every odd number greater that one is the sum of at most five primes. As described in Table 1, over a time span of more than a century the even Goldbach conjecture was confirmed to be true up to ever-increasing upper limits. Section 1 describes the methods that were used by the first author, with computational help from the second and third authors, and others, to set the limit of verification of the Goldbach conjecture at $4 \cdot 10^{18}$. Section 2 presents a small subset of the empirical data that was gathered during the verification, namely, counts and first occurrences of primes in minimal Goldbach partitions, and counts and first occurrences of prime gaps, and compares it with the predictions made by

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\mathbf{limit}	year	who
unknown	1742	Goldbach [13]
10^{4}	1855	Desboves [13]
		(confirmed by Haussner in 1896 [13])
10^{5}	1940	Pipping [44]
$3.3 \cdot 10^7$	1964	Shen [44]
10^{8}	1965	Stein and Stein [47]
		(confirmed by Light et al. in 1980 [28])
$2 \cdot 10^{10}$	1989	Granville, Van de Lune, and te Riele [19]
$4\cdot 10^{11}$	1993	Sinisalo [46]
10^{14}	1998	Deshouillers, te Riele, and Saouter [11]
$4 \cdot 10^{14}$	2001	Richstein [40]
$3 \cdot 10^{17}$ (double checked)	2012	Oliveira e Silva, Herzog, and Pardi (this paper)
$4 \cdot 10^{18}$	2012	Oliveira e Silva, Herzog, and Pardi (this paper)

Table 1. Some records of verification of the even Goldbach conjecture.

conjectured asymptotic formulas. It is also established there that the odd Goldbach conjecture, which states that every odd number larger than 5 is the sum of three primes, is true up to $8.37 \cdot 10^{26}$. Section 2.4 acknowledges those that contributed computational resources to this extensive verification effort.

1. Methods

To verify the even Goldbach conjecture for a given n two primes p and q must be found, possibly with q equal to p, such that n=p+q. Although any p for which n-p is prime will do [11,12,44], we opted to compute for each n the minimal Goldbach partition p(n)+q(n). The main reason for this choice is that the number of occurrences of a given smallest prime in a minimal Goldbach partition, as well as the smallest n for which it occurs, has some theoretical interest [19].

In order to compute the minimal Goldbach partitions for all even numbers belonging to a given interval it is necessary to have a list of the primes belonging to a possibly slightly larger interval; these primes will be the candidates for q(n). Subsection 1.1 describes the modified segmented Eratosthenes sieve used to generate these primes. This modification, devised in 2001 when the computations reported in this paper were started, exhibits excellent data-cache behavior. Near 10^{18} our production code takes an average of about 10 clock cycles to determine if an odd number is prime or not.

Subsection 1.2 describes how the minimal Goldbach partition can be computed in a very efficient way for each even number belonging to a given interval. Irrespective of the order of magnitude of n, our production code takes an average of about 9 clock cycles to compute and collect statistics about each minimal Goldbach partition.

Subsection 1.3 describes how the computations were distributed among many computers. It also describes the measures that were taken in order to attempt to ensure that the computations were performed correctly. They were essential to locate occasional bad results due to random low probability hardware failures. Although very rare, such hardware failures are almost unavoidable in a computation that used a mixture of reliable and unreliable (low-cost personal computers) computing resources, and which took about 770 one-core CPU years to finish.

1.1. Cache-efficient segmented Eratosthenes sieve. Although several algorithms with better asymptotic computational complexity exist [2, 14, 17], the segmented Eratosthenes sieve [3,5,45] — with our own modifications — appears to be the fastest way to generate all primes in a relatively large interval with an upper limit near 10^{18} . This is so because the simplicity of the algorithm and its regular data requirements can be used to reduce the frequency of branch mispredictions and accesses to out-of-cache data, thus speeding up considerably the program on contemporary state-of-the-art general purpose processors. This is apparently not so easy to do with the other algorithms.

We begin with a description of the standard segmented Eratosthenes sieve and with an explanation of its shortcomings; p_k is the k-th prime number, i.e., $p_1 = 2$, $p_2 = 3$, and so on, $\lfloor x \rfloor$ is the largest integer not larger than $x, x \mod y = x - y \lfloor \frac{x}{y} \rfloor$, and $\pi(x)$ denotes the number of primes not larger than x.

Algorithm 1.1 (Segmented Eratosthenes sieve [3]). To generate all odd primes in the interval (A, B), with B > A > 0, with A even, with K and Δ integers, and with $B = A + 2K\Delta$, do:

- 1. [Initialize.] Set a to A and b to $A + 2\Delta$. Set j to 2.
- 2. [New interval.] Set $m_0, m_1, \ldots, m_{\Delta-1}$ to 1. Set i to 2.
- [New primes.] If p_j² ≥ b then advance to step 5.
 If p_j² < a then set o_j to (2p_j 1 (a + p_j) mod (2p_j))/2; otherwise set o_j to (p_j² a 1)/2. Add 1 to j and go back to step 3. Comment: $a + 2o_i + 1$ is the smallest odd multiple of p_i larger than a that needs to be considered.
- 5. [Mark composites.] If $i \geq j$ then advance to step 8.
- 6. If $o_i \geq \Delta$ then subtract Δ to o_i , add 1 to i, and go back to step 5.
- 7. Set m_{o_i} to 0. Add p_i to o_i . Go back to step 6.
- 8. [Next interval.] Add 2Δ to a and to b. If a < B then go back to step 2; otherwise terminate.

At the beginning of step 8, m_i is equal to 1 if and only if a + 2i + 1 is prime.

This algorithm requires that a list of the odd primes up to \sqrt{B} , plus the first prime larger than \sqrt{B} , to be available. Such a list can be computed easily with a simple modification of the same algorithm. It is possible to avoid storing the o_i variables; they can be recomputed every time a new (a,b) interval is being dealt with. Doing so, however, slows down the algorithm because divisions on contemporary processors are slow.

Under normal conditions only the inner (steps 6 and 7) and middle loops (steps 5 to 7) of Algorithm 1.1 are significant parts of the computation [3]. The number of times the middle loop is performed is

$$N_{\text{middle}} = \sum_{k=1}^{K} \pi \left(\sqrt{A + 2k\Delta} \right) - K \approx K\pi \left(\sqrt{B} \right)$$

(the approximation is valid when A is much larger that B-A, as is usually the case in practice). The number of times the inner loop is performed is, approximately

$$N_{\text{inner}} \approx \sum_{k=1}^{K} \sum_{2$$

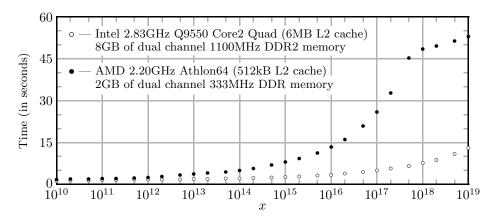


FIGURE 1. Time needed to generate all primes in an interval of 2^{30} integers centered at x using a simple implementation of Algorithm 1.1 [34, second program version], for two processors (only one core used on the Intel processor). The older single-core Athlon64 processor has a much smaller L2 cache, and slower main memory, which for large x makes the algorithm rather slow. For both processors, when x increases the optimal value of Δ also increases (not shown). The initialization time of the algorithm (steps 3 and 4 for the first interval), about a minute for the largest x on the slower processor, was not taken into consideration.

(the last approximation is a simple application of Mertens' second theorem [22]). The execution time of Algorithm 1.1 can then be reasonably well approximated by $\alpha_{\text{middle}}N_{\text{middle}}+\alpha_{\text{inner}}N_{\text{inner}}$, where α_{middle} and α_{inner} are constants that depend on the actual implementation of the algorithm and, of course, on the processor where it is run. The second term corresponds to the useful work made by the algorithm. The first corresponds to overheads and so should be made as small as possible. In the standard segmented Eratosthenes sieve this is achieved by making K small or, what is the same, by making Δ large [3]. Doing this, however, increases the amount of memory accessed in an essentially random way in the inner loop. If this amount of memory exceeds the amount that can be stored in the processor's data caches α_{inner} will be large and so the algorithm will be slow.

A small value of Δ , on the other hand, gives rise to a large value of K. In this case the algorithm spends a larger fraction of its time just updating the o_j variables. This is so because the middle loop is run more times and because the fraction of primes that have an odd multiple in the interval (a,b) decreases as b increases. For example, for $B=10^{18}$ and $\Delta=2^{19}$, only 0.553% (281049 in 50847533) of the odd primes used to mark composites have an odd multiple belonging to the interval $(B-2\Delta,B)$. The best value for Δ will then be a trade-off between the need to make Δ small (to keep all frequently used variables in the data cache), and the need to make it large (to reduce the computational overheads). The end result is a program which slows down considerably when b increases beyond an implementation dependent limit, as illustrated in Figure 1.

There is a simple way to eliminate this problem. The main idea is to leave to later intervals all primes that do not have an odd multiple in the current interval.

In order to do this efficiently it is necessary to split the primes p_j in two classes: those that are smaller than Δ (the "small" primes), and those that are not (the "large" primes). The former are guaranteed to have at least one odd multiple in an interval of 2Δ consecutive integers, and can be dealt with as in Algorithm 1.1. The latter are guaranteed to have at most one odd multiple in such an interval (this observation was used in [3] to speedup the inner loop of Algorithm 1.1). To deal with them efficiently, the tuples (p_j, o_j) are placed in lists, one list per interval of the form $(A + k\Delta, A + (k+1)\Delta)$, in such a way that at the beginning of the middle loop of the algorithm the list associated with the current interval contains only the "large" primes which have an odd multiple in that interval. This idea gives rise to the following algorithm.

Algorithm 1.2 (Cache-efficient segmented Eratosthenes sieve). To generate all odd primes in the interval (A, B), with B > A > 0, with A even, with K and Δ integers, and with $B = A + 2K\Delta$, do:

- 1. [Initialize.] Set a to A and b to $A + 2\Delta$. Set k to 0, j to 2, and p to 3. Set the lists L_0, L_1, \ldots , to the empty list.
- 2. [New interval.] Set $m_0, m_1, \ldots, m_{\Delta-1}$ to 1. Set i to 2.
- 3. [New "small" primes.] If $p \ge \Delta$ or if $p^2 \ge b$ then advance to step 5.
- 4. Set p_j to p. If $p^2 < a$ then set o_j to $(2p-1-(a+p) \mod (2p))/2$; otherwise set o_j to $(p^2-a-1)/2$. Add 1 to j and replace p by the smallest prime larger than p. Go back to step 3.
- 5. [Mark composites.] If $i \geq j$ then advance to step 8.
- 6. If $o_i \geq \Delta$ then subtract Δ to o_i , add 1 to i, and go back to step 5.
- 7. Set m_{o_i} to 0. Add p_i to o_i . Go back to step 6.
- 8. [New "large" primes.] If $p^2 \ge b$ then advance to step 10.
- 9. If $p^2 < a$ then set o to $(2p-1-(a+p) \mod (2p))/2$; otherwise set o to $(p^2-a-1)/2$. Insert the tuple $(p,o \mod \Delta)$ in the list $L_{k+\lfloor o/\Delta \rfloor}$. Replace p by the smallest prime larger than p and go back to step 8.
- 10. [Mark composites.] For each tuple (p, o) of the list L_k , set m_o to 0 and insert the tuple $(p, (o+p) \mod \Delta)$ in the list $L_{k+\lfloor (o+p)/\Delta \rfloor}$.
- 11. [New interval.] Set k to k+1 and add 2Δ to a and to b. If a < B then go back to step 2; otherwise terminate.

At the beginning of step 11, m_i is equal to 1 if and only if a + 2i + 1 is prime.

On contemporary processors, the test at the beginning of step 6 generates many time-consuming branch mispredictions when p_j approaches Δ ; in a practical implementation this can be ameliorated by dealing with the primes between, say, $\Delta/8$ and Δ (the "middle primes") in a way similar to how the "large" primes are handled. There is no such problem in step 10.

If there is enough space in the data caches to hold the m_i variables, the information where each list insertion point resides in memory, and one cache line for each active list, then the speed of the algorithm does not change much as b is increased, as illustrated in Figure 2.

An auxiliary sieve, updated using, for example, Algorithm 1.1, can be used to compute in an efficient way the sequence of the primes p used by Algorithm 1.2. The speed of both algorithms can be slightly improved by changing the way the variables m_i are initialized. For example, it is possible to set i to 7 in step 2 of both algorithms if the m_i variables are initialized with a precomputed pattern

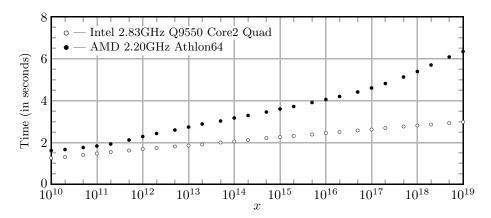


FIGURE 2. Time needed to generate all primes in an interval of 2^{30} integers centered at x using a simple implementation of Algorithm 1.2 [34, second program version] (see also [25]), for the two processors described in Figure 1 (only one core used on the Intel processor). The initialization time, about half a minute for the largest x on the slower processor, was not taken into consideration. For $x=10^{19}$ this algorithm is about 8.4 times faster than Algorithm 1.1 on the Athlon64 and about 4.4 times faster on the Core2 Quad. Note that the improvement is larger on the processor with the smaller L2 cache.

determined by the first 5 odd primes (this pattern has a period of $3 \times 5 \times 7 \times 11 \times 13$). Of course, each m_i variable should be associated with a single memory bit.

In a practical implementation of Algorithm 1.2 the memory used by each list should grow as the need for it arises, i.e., it should be a linked list. Furthermore, at most $2 + \lfloor \frac{\sqrt{B}}{\Delta} \rfloor$ linked lists can be non-empty at any given time. A circular buffer with a suitable size (a power of two is particularly useful) should then be used to store pointers to the insertion points of the linked lists. In order to use the data caches in an efficient way and to take advantage of the automatic memory prefetch mechanism of contemporary processors each linked list should be subdivided in relatively large chunks (each with, say, 4096 bytes of memory). The starting address of each chunk should be a multiple of the processor's data cache line size. Due to the large chunk size of each linked list component, the memory overhead needed to manage the linked lists is very small. Hence, the memory used by Algorithm 1.2 is only slightly larger than that used by Algorithm 1.1.

The single-threaded 32-bit prime generation code used in our empirical verification of the Goldbach conjecture is capable of generating primes up to $(30 \times 2^{26})^2 \approx 4.05 \cdot 10^{18}$. It uses a modulo 30 wheel [37,38] variant of Algorithm 1.2, i.e., only the numbers which are not multiples of 2, 3 and 5 are represented in the sieve. This complicates the algorithm but makes it almost twice as fast; near 10^{18} the average number of clock cycles required to determine if an odd integer is prime or not dropped from 14.8 to 8.7, and from 22.1 to 10.5, respectively, for the Core2 Quad and for the Athlon64 processors described in Figure 1. Assembly language was also extensively used.

Table 2. Empirical average value of i when Algorithm 1.3 terminates for intervals of the form $(10^{12}k, 10^{12}(k+1))$.

$oldsymbol{k}$	i-average	$\frac{i\text{-average}}{\log(k+1/2)+12\log 10}$
1	15.58519	0.55589
10	16.67964	0.55631
100	17.93997	0.55643
1000	19.22367	0.55657
10000	20.51067	0.55673
100000	21.79939	0.55690
1000000	23.08907	0.55708

1.2. Computation of the minimal Goldbach partition of all even numbers belonging to a given interval. We begin by presenting a simple algorithm, capable of computing the minimal Goldbach partition of a single even number n. It will be used by a more efficient algorithm, presented below, to deal with the (rare) cases not dealt with by that algorithm.

Algorithm 1.3 (Computation of the minimal Goldbach partition of n). To compute the minimal Goldbach partition n = p(n) + q(n), do:

- 1. [Initialize.] Set i to 2.
- 2. [Test.] If $2p_i > n$ then terminate, stating that there is no Goldbach partition of n.
- 3. If $n p_i$ is prime, then set p(n) to p_i and q(n) to $n p_i$, and terminate.
- 4. [Try next prime.] Increase i and go back to step 2.

It was found empirically that the average value of i when this algorithm terminates (successfully) is approximately $0.557 \log n$ (cf. Table 2). This, and the clock cycles lost due to a branch misprediction that is usually present when the algorithm terminates makes it too slow to be used in the computation of the minimal Goldbach partition of all even integers belonging to a large interval. That can be done efficiently using a segmented version (not presented) of the following algorithm.¹

Algorithm 1.4 (Computation of the minimal Goldbach partition of all even numbers belonging to an interval). To compute the minimal Goldbach partition for all even numbers belonging to the interval (C, D), with C and D odd, do:

- 1. [Initialize.] Set I to a value that depends on D and on the processor model (see below). Set J to $(p_I + 1)/2$. Set L to (D C)/2. Set $u_0, u_1, \ldots, u_{L+J-1}$ to zero.
 - Comment: u_i will contain information about the smallest prime in the minimal Goldbach partition of C + 1 + 2i.
- 2. [Mark.] For each prime q belonging to the interval (C-3, D-3), ordered in increasing order, do step 3 (a subroutine) with j set to (q-C)/2. After all primes q have been dealt with, go to step 4.
- 3. For i = 2, 3, ..., I, set k to $j + (p_i 1)/2$ and then set u_k to i.

 Comment: u_k may be updated latter with a smaller i value (larger q prime).

¹We rediscovered this way of speeding up Algorithm 1.3. Haussner used a similar idea to speed up the construction of Goldbach partition tables up to 10^4 [1]. The algorithms used in [19,40,46] only compute the minimal Goldbach partition when p(n) is larger than an implementation-defined limit; also, they loop on n and not on q.

TABLE 3. Best average number of clock cycles $(T_{\rm avg})$ used by Algorithm 1.4 to compute p(n), and to collect statistical data, for an even integer near x, and the corresponding best value of the I parameter for two different processor models (cf. Figure 1); for the Core2 Quad $I \approx 2.50 \log x - 13.7$, and for the Athlon64 $I \approx 2.83 \log x - 12.4$.

	Cor	Core2 Quad			Athlon64		
$oldsymbol{x}$	$T_{ m avg}$	\boldsymbol{I}	$\frac{I+13.7}{\log x}$	$T_{ m avg}$	\boldsymbol{I}	$\frac{I+12.4}{\log x}$	
10^{12}	9.837	56	2.523	8.234	66	2.837	
10^{13}	9.788	61	2.496	8.238	72	2.820	
10^{14}	9.746	67	2.503	8.212	79	2.835	
10^{15}	9.714	72	2.481	8.195	85	2.820	
10^{16}	9.707	78	2.489	8.210	92	2.834	
10^{17}	9.701	84	2.496	8.207	98	2.820	
10^{18}	9.707	90	2.502	8.226	105	2.833	

4. [Finish.] For i = 0, 1, ..., L - 1, set n to C + 1 + 2i; if u_i is not zero then set p(n) to p_{u_i} ; otherwise compute p(n) using Algorithm 1.3 (with i set to I + 1 in its first step). Set q(n) to n - p(n).

In other words, for each prime q belonging to the interval (C-3, D-3) one updates the array u in the positions corresponding to the even integers 3+q, 5+q, ..., p_I+q with the values 2, 3, ..., I. In the end, the number stored in each array position will be either zero, if no Goldbach partition was generated for the even number corresponding to that position, or the index of the smaller prime of the last Goldbach partition that was generated for that even integer (it will be the minimal Goldbach partition if the primes q are processed in increasing order). In the former case the minimal Goldbach partition has to be computed using Algorithm 1.3.

It turns out that the choice $I = \lfloor \alpha \log D + \beta \rfloor$, with α and β parameters that depend on the processor model, approximately minimizes the execution time of the algorithm. This is illustrated in Table 3, which presents best I values and the corresponding average number of clock cycles per even integer used by our most efficient implementation (in assembly) of a segmented version of Algorithm 1.4 for the two processors described in Figure 1. Remarkably, the average number of clock cycles remains practically constant. This is so because for the best I the amount or work done in steps 2 and 3 of Algorithm 1.4 is approximately given by $(D-C)(\alpha+\beta/\log D)$, i.e., it does not change much with D when D-C is held constant, and because for the best I the relative frequency that Algorithm 1.3 is invoked in step 4 of Algorithm 1.4 is approximately inversely proportional to $\log D$.

In order to make Algorithm 1.4 as fast as possible, the loop of step 3 should be unrolled. In our final implementation when the computation starts, self-modifying assembly code is used to trim this unrolled loop to the appropriate value of I. Furthermore, each loop iteration is performed by a single move immediate instruction, using the base register plus constant offset addressing mode (depending on the processor, up to two such instructions can usually be executed in each clock cycle). If I is large enough, then in step 4 u_i will be non-zero with a relative frequency close to one. The test " u_i is not zero" will then not be mispredicted often by the processor, and the slower Algorithm 1.3 will be invoked rarely.

1.3. Computational details and error detection and correction measures. Our code was developed in 2001 for Intel/AMD (x86 instruction set) single-core 32-bit processors. Although later a 64-bit instruction set for AMD/Intel processors appeared, given the initial large investment in both the optimization (assembly language, software pipelining) and in the verification of the correctness of the code (the output of each assembly language routine was compared to the output of a slower C language routine that used a simpler fool-proof algorithm), it was deemed prudent to not produce a 64-bit version of the code. Given the programming techniques used, it was estimated that a 64-bit version would be a few percent faster that a 32-bit version.

The entire computation was split into disjoint intervals of 10^{12} integers; the k-th interval, $0 \le k < 4 \cdot 10^6$, covers the even integers that satisfy the conditions $\max(4, 10^{12}k) < n \le 10^{12}(k+1)$. Testing each interval required between eight hours (in the year 2001) and about forty minutes (in the year 2012). Processors with more than one core can test in parallel, with a very mild degradation in performance, a number of intervals equal to the number of cores they have. On Intel processors with hyper-threading capabilities, testing two intervals on the same processor core takes between 50% (core i7) and 80% (core i3) more time than testing a single interval on that core (a gain between 2/1.5 and 2/1.8).

A master-worker paradigm was used to automatically manage the computations: a central master, used to distribute the intervals among a pool of workers and to collect the data of processed intervals, and many workers that did the actual testing work. Each worker had a unique ID and was capable of processing several intervals without contacting the master. Intervals not processed within a prespecified time limit were redistributed to other workers. Windows and GNU/Linux versions of the worker code were produced (to ensure correctness, the low-level functions were exactly the same in the two cases). A worker was also capable of working without a master; that capability was used on high-performance computing environments. In those cases, the distribution of the intervals and collection of results was done using semi-automatic tools specially developed for that purpose.

The data computed and recorded for each interval of 10^{12} integers includes:

- two worker IDs (intervals can be double checked by workers with different IDs), and the respective number of seconds that were used to process them,
- counts of the number of primes in each of the 32 primitive residue classes modulo 120,
- counts and the first occurrence of minimal Goldbach partitions with a given smallest prime,
- counts and the first occurrence of gaps between prime numbers, and
- a 32-bit cyclic redundancy check sum.

(Due to an unfortunate oversight, a high-precision approximation to the sum of the inverses of the twin primes was not collected.) The entire data was stored in 4000 files, each holding information about 1000 intervals, using a total of about 27GB of storage space.

The processed data of an interval received from a worker was screened by the master to detect obvious errors: the sum of the counts of minimal Goldbach partitions had to match the number of even numbers belonging to the interval, and the sum of the counts of prime gaps had to match the sum of the primes in the residue classes modulo 120. These two tests never failed. The following offline

screening test was then performed for each interval of 10^{12} integers: the computed number of primes belonging to the interval was compared to an independent count obtained using the first author's implementation of a combinatorial method to compute $\pi(x)$ [8, 27, 35] (this extra data was generated using about 20 one-core CPU years). It turned out that this test was very good at detecting bad results. This happened on a few occasions in the early stages of the computation (and very, very rarely later on), when personal computers, in particular, their memory subsystems, were less reliable than those that can be bought in 2012 (when the computations reported in this paper were finished). Once a bad result was detected the entire interval was recomputed, the computer that produced it was black-listed, and all intervals previously processed by that computer were double-checked. This procedure did not uncover more bad results.

Some time after the verification limit of 10^{18} was reached, the number of primes in the residue classes modulo 4 reported in [9] was compared to those counted in our verification efforts. To our dismay, a discrepancy of one was found in two of the residue classes between $3 \cdot 10^{17}$ and $4 \cdot 10^{17}$. Fortunately, Mark Deléglise's program was publicly available. Using it, a bisection strategy allowed us to locate quickly the interval with the bad result. This was dealt with as described at the end of the previous paragraph. To reduce considerably the probability of a (very rare) error of this kind to remain undetected, a final screening test was performed, this time for each interval of 10^{15} integers: the counts of the primes in the residue classes modulo 120 were compared to the counts obtained using Deléglise's program (this extra data was generated using about 10 one-core CPU years). No further discrepancies were detected.

As a final precaution, the entire interval up to $3 \cdot 10^{17}$ was double-checked, and the intervals containing one of the first 100 occurrences of a smallest prime in a minimal Goldbach partition or of a prime gap, as well as about 4% of the remaining intervals were also double-checked. No further discrepancies were detected. As expected, no errors were ever found on computations done on high-performance computing environments (they account for about 25% of all our data). We are therefore highly confident that all of our counts and first occurrences are correct. We feel that further double-checks are best left for a future still larger verification effort.

2. Results

In this section we present some results extracted from the data collected by our confirmation of the truth of the even Goldbach conjecture up to $4 \cdot 10^{18}$. In subsection 2.1 we present record values of first and late first occurrences of a prime in a minimal Goldbach partition, test the conjecture [19] that $p(n) = O(\log^2 n \log \log n)$, and compare the number of occurrences of a given prime in the minimal Goldbach partitions up to $4 \cdot 10^{18}$ with predictions made using the inclusion-exclusion principle applied to the prime k-tuples conjecture [21]. In subsection 2.2 we do the same, but for prime gaps (testing this time the conjecture [7, 18, 43] that $p_{n+1} - p_n = O(\log^2 n)$). In subsection 2.3 we compare prime gap moment data with corresponding predictions made by a conjecture of Heath-Brown [23]. Finally, in subsection 2.4 it is shown that our new verification limit of the even Goldbach conjecture can be used to prove without extra computation that the odd Goldbach conjecture is true up to $8.37 \cdot 10^{26}$.

n	p(n)	n	p(n)	n	p(n)
6	3	10759922	829	834 29455 44436	3917
12	5	24106882	929	10591605900482	4003
30	7	27789878	997	12982270197518	4027
98	19	37998938	1039	15197900994218	4057
220	23	60119912	1093	28998050650046	4327
308	31	113632822	1163	46878442766282	4519
556	47	187852862	1321	76903574497118	4909
992	73	335070838	1427	184162477860248	5077
2642	103	419911924	1583	217361316706568	5209
5372	139	721013438	1789	389965026819938	5569
7426	173	1847133842	1861	1047610575836828	6469
43532	211	7473202036	1877	6253262345930828	6961
54244	233	11001080372	1879	24925556008175266	7559
63274	293	12703943222	2029	31284177910528922	7753
113672	313	21248558888	2089	121005022304007026	8443
128168	331	35884080836	2803	255329126688555994	8501
194428	359	105963812462	3061	258549426916149682	8933
194470	383	244885595672	3163	555274351556750822	8941
413572	389	599533546358	3457	887123803077837868	9161
503222	523	3132059294006	3463	906030579562279642	9341
1077422	601	3620821173302	3529	2795935116574469638	9629
3526958	727	4438327672994	3613	3325581707333960528	9781
3807404	751	5320503815888	3769		

Table 4. Record-breaking values of p(n) for $n \leq 4 \cdot 10^{18}$.

- 2.1. Minimal Goldbach partitions. As in [19], let S(p) be the smallest even integer n for which p(n) = p and let L(p,x) be the number of even integers not larger than x for which p(n) = p. Table 4 presents the record-breaking values of p(n), i.e., values of p(n) larger than those for all smaller values of n (sometimes also called maximal values), that were found in this verification. It extends Table 3 of [4], Table 3 of [19], Table 1 of [46], and Table 1 of [40]. Table 5 presents the record-breaking values of S(p) that were found. It extends Table 2 of [46].
- 2.1.1. Conjectures concerning p(n) bounds. In [19] it was conjectured that $p(n) = O(\log^2 n \log \log n)$. In an email exchange in April 2012, Andrew Granville, using probabilistic arguments, suggested to the first author two more precise (incompatible) conjectures, both of the form $p(n) \leq (C + o(1)) \log^2 n \log \log n$: one with $C = C_2^{-1} \approx 1.51478$ and another, using a more refined argument, with $C = 2e^{-\gamma}C_2^{-1} \approx 1.70098$, where $C_2 \approx 0.66016$ is the twin primes constant and where $\gamma \approx 0.57722$ is Euler's constant. To test these conjectures, Figure 3 presents a plot of the values of

$$Q_1(p) = \frac{p}{\log^2 S(p) \log \log S(p)}$$

that we were able to compute. For our data $Q_1(p)$ clearly stays below 1.7 and only two points lie above 1.514: $Q_1(3) \approx 1.60231$ and $Q_1(6469) \approx 1.52627$. As explained in subsubsection 2.1.3, our empirical L(p,x) data suggests that the slowly increasing trend that can be observed in Figure 3 will not persist for ever. Given that these conjectures allow a finite number of solutions of $Q_1(p) > C + \epsilon$, and taking into

Table 5. Record-breaking values of S(p) for $S(p) \le 4 \cdot 10^{18}$.

p	S(p)	$oldsymbol{p}$	S(p)	$oldsymbol{p}$	S(p)
3	6	1049	379410652	4133	215285889979816
5	12	1061	554463808	4241	280780621153342
7	30	1091	678546502	4373	319245515537554
11	124	1097	1168888534	4457	332638450261204
17	418	1283	1673268292	4523	445685413500946
37	1274	1301	1927528888	4621	557249554749362
53	2512	1327	2331465314	4643	650204506020934
59	3526	1429	2538833642	4679	666956025101272
71	4618	1439	2816593312	4721	814410862537738
83	7432	1451	4407165118	4733	1025203842512482
89	12778	1493	5801828806	4817	1246578722803144
101	26098	1559	8946630856	4937	1842054285136636
131	34192	1571	21439965412	5051	2303608290775108
149	37768	1787	26070202114	5087	2748443296352086
167	59914	1811	30325742068	5227	3771671520132578
179	88786	1867	30834371756	5333	4463039219937862
191	97768	1873	32652627542	5471	5122498676196358
197	112558	1889	44460316708	5483	6198478168628056
223	221942	1907	64243962808	5501	14211744403075144
257	237544	1997	65334725368	5879	15812379959645512
263	485326	2027	113843130358	5903	20017986381370774
281	642358	2153	244808993116	5987	31821625829250454
317	686638	2351	384619217512	6131	48033787978024768
347	1042078	2441	743891046202	6263	55104008958365746
379	1172918	2459	838813974892	6491	107157207101894788
401	2041402	2663	1578084723724	6761	182745307201020658
419	2406448	2837	2541246752056	6899	237098616193722886
463	4288574	2963	3228317220754	7013	296540042727113116
487	4938848	2969	6046500599278	7187	344205743816095468
509	9292156	3023	7119550817194	7307	370581106766909188
521	14341888	3137	7405567522324	7489	411411629991722966
569	17726098	3203	10770353852014	7577	558619547569907716
593	20757292	3323	17455158897256	7649	754276228832957188
659	32507242	3449	18566952590488	7691	813695622192168004
739	34362758	3557	36361448359204	7703	1473611722331822212
743	37890844	3659	39028377647218	7853	1599566025914318344
761	49358128	3677	40854680372224	7949	1793167785904803016
773	68788066	3701	44776706182504	8039	2043 43718 01888 10768
839	129796642	3761	54133015834948	8087	2758163428100238178
853	144516902	3863	60913048745092	8243	3244400084505812356
911	1503 86932	3923	10325 23255 78522	8273	3511 79756 73597 60604
941	206892484	4073	129987700025542	8369	3714 75979 38306 49402
977	247013164	4079	143521252289068	8387	3878 29701 74376 46306
1031	299434108	4127	194539179143308	8423	$> 4 \cdot 10^{18}$

consideration the logarithmic scale associated to this problem, it seems likely that much more data (up to 10^{100} or even more) will be needed to empirically determine C directly with some accuracy, and hence determine which of the two conjectures is more plausible.

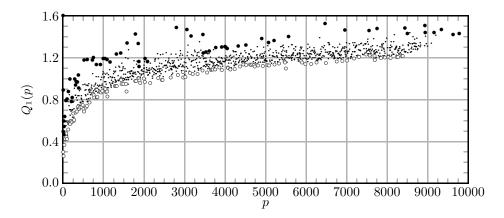


FIGURE 3. Plot of $Q_1(p)$ for $S(p) \leq 4 \cdot 10^{18}$. Disks (\bullet) , circles (\circ) , and dots (\cdot) correspond respectively to data obtained from Table 4, from Table 5, and to values of S(p) that did not make it to either of the two tables.

2.1.2. Estimate of L(p,x) using the prime k-tuple conjecture. Let $\mathbf{h} = \{h_1, \ldots, h_k\}$ be a set of k distinct integers, all of the same parity, and let $\pi(x; \mathbf{h})$ be the number of k-tuples $(m+h_1, \ldots, m+h_k)$, with $1 \leq m \leq x$, containing only primes. By the inclusion-exclusion principle

(2.1)
$$L(p,x) = -\sum_{s} (-1)^{|s|} \pi(x;s),$$

where the sum is over all subsets s of $\{-3, -5, -7, -11, \ldots, -p\}$ which contain -p, and where |s| denotes the cardinality of s. In [21] Hardy and Littlewood conjectured, with c=2, that

(2.2)
$$\pi(x; \mathbf{h}) \sim G(\mathbf{h}) \int_{c}^{x} \frac{dt}{\log^{k} t},$$

where

(2.3)
$$G(\mathbf{h}) = 2^{k-1} \prod_{p} \left(1 - \frac{\nu_p(\mathbf{h})}{p} \right) \left(1 - \frac{1}{p} \right)^{-k}$$

and where $\nu_p(\mathbf{h})$ is the number of distinct residue classes modulo p occupied by the elements of \mathbf{h} . Using this so-called prime k-tuple conjecture to approximate $\pi(x; \mathbf{s})$ in (2.1) yields

(2.4)
$$\hat{L}(p,x) = \sum_{k=1}^{\pi(p)-1} (-1)^{k+1} C_{p,k} \int_{c}^{x} \frac{dt}{\log^{k} t},$$

where $C_{p,k} = \sum_{|s|=k} G(s)$. The $C_{p,k}$ constants can be computed using a simple adaptation of the method used in [6] to compute other constants of the same kind. The first author computed them all for p < 250 using about 16 one-core CPU months. As an example of the general behavior of these constants, Table 6 presents the non-zero values of $C_{241,k}$.

It turns out that for relatively small values of x the lower limit of integration of 2 suggested by Hardy and Littlewood for (2.2) is a very bad choice for (2.4) when

Table 6. Non-zero values of $C_{241,k}$ (only 21 significant digits shown).

$oldsymbol{k}$	$C_{241,k}$	$oldsymbol{k}$	$C_{241,k}$
1	1.00000000000000000000	23	$3.70204146614943969979 \cdot 10^{24}$
2	$1.13158668596549959139\cdot 10^{2}$	24	$1.31461873683857884258\cdot 10^{25}$
3	$6.93019943866086924137\cdot 10^3$	25	$4.22256928285596563028\cdot 10^{25}$
4	$3.00886996469569640719\cdot 10^5$	26	$1.22482066015578390143\cdot 10^{26}$
5	$1.01640789391216269790\cdot 10^{7}$	27	$3.20204636090136830154 \cdot 10^{26}$
6	$2.79258807428788131431\cdot 10^8$	28	$7.52660469550717617022\cdot10^{26}$
7	$6.41741990601442877794\cdot 10^9$	29	$1.58609304936013231281\cdot10^{27}$
8	$1.25913749725225451935 \cdot 10^{11}$	30	$2.98608218724867588621\cdot 10^{27}$
9	$2.14288092487576171467\cdot 10^{12}$	31	$5.00143917284262739468\cdot10^{27}$
10	$3.20144280714455973700\cdot 10^{13}$	32	$7.41494334046963124282\cdot10^{27}$
11	$4.23668721487806242359 \cdot 10^{14}$	33	$9.67103742372649834947 \cdot 10^{27}$
12	$4.99990159386212223271 \cdot 10^{15}$	34	$1.10137983328707945198\cdot 10^{28}$
13	$5.28865628016334925545 \cdot 10^{16}$	35	$1.08516762076754349852 \cdot 10^{28}$
14	$5.03316438419547905620\cdot10^{17}$	36	$9.14471697895658484128 \cdot 10^{27}$
15	$4.32228770401602086166 \cdot 10^{18}$	37	$6.49627263053278634274 \cdot 10^{27}$
16	$3.35672301468447712695\cdot 10^{19}$	38	$3.81830483732148247613 \cdot 10^{27}$
17	$2.36124940613589465715\cdot 10^{20}$	39	$1.81159680418762269166 \cdot 10^{27}$
18	$1.50615100476539073306\cdot 10^{21}$	40	$6.70676474708013086245 \cdot 10^{26}$
19	$8.71726569123015063187\cdot10^{21}$	41	$1.84470562450965986010\cdot10^{26}$
20	$4.57924553413067389384\cdot10^{22}$	42	$3.49098593943877729499 \cdot 10^{25}$
21	$2.18311417100100000195 \cdot 10^{23}$	43	$3.96213089715631445799\cdot 10^{24}$
22	$9.44187691915054738724 \cdot 10^{23}$	44	$1.95366735272236022383 \cdot 10^{23}$

accurate estimates are desired. For example, using c=2 we get $\hat{L}(241,10^4)\approx -4\cdot 10^{24}$, which is very far from its true value of zero, while using c=0 we get $\hat{L}(241,10^4)\approx -1.23592$, which is a much more reasonable estimate. Using c=p we get $\hat{L}(241,10^4)\approx 0.00084$, which is again a very reasonable estimate.² The same behavior was observed of all other values of p and of x that were tried. Therefore, for simplicity of computation, in all of our comparisons between L(p,x) and $\hat{L}(p,x)$ a lower limit of integration of c=0 was used. Furthermore, as illustrated in Table 7 for $x=4\cdot 10^{18}$ and p=241, most of the non-zero $C_{p,k}$ constants are important (for x large enough all will be important).

Inspired by formula 5 of [7], which results from the application of the law of the iterated logarithm [15] to a random counting function that attempts to mimic the large scale behavior of $\pi(x)$, it was decided to test the possibility that the large deviation behavior of $\hat{L}(p,x) - L(p,x)$ follows a similar law. Considering that it is reasonable to expect that prime number patterns follow, asymptotically, a Poisson distribution [16, 26], which implies that variances should be equal to means, one may expect that $|\hat{L}(p,x) - L(p,x)|$ exceeds $(1+\epsilon)\sqrt{2L(p,x)}\log\log L(p,x)$ at most a finite number of times. However, the law of the iterated logarithm assumes that

²It is necessary to avoid a lower limit of integration near 1, because $\hat{L}(p,x)$ blows up in that case (the principal values of the integrals present in (2.4) are used when c < 1 and x > 1). It is remarkable that, for c = 0, $|\hat{L}(p,p)| < 6$ for p < 250. (We have no explanation for this behavior; it implies an almost perfect cancellation of the large terms in the finite alternating series (2.4).) Thus, both c = 0 and c = p are reasonable lower integration limits (c = 2 in not), at least for p < 250. The partial sums of (2.4) appear to converge faster when c = 0 than when c = p. The choice c = 0 has the added advantages of being more natural and being constant.

TABLE 7. Approximation of L(p, x) by truncation of $\hat{L}(p, x)$ to K terms, for c = 0, p = 241, and $x = 4 \cdot 10^{18}$.

\boldsymbol{K}	$\hat{L}(p,x)$	\boldsymbol{K}	$\hat{L}(p,x)$
1	95676260973164698.5	10	6296686571023021.9
2	-163450407042719193.7	15	8304501560129840.7
3	216635509395803246.5	20	8303041100971376.4
4	-178876967961198263.7	25	8303041189668030.5
5	141582771492486186.5	30	8303041189667526.0
6	-69770948064309200.0	44	8303041189667526.0
		L(p,x)	8303041149824931

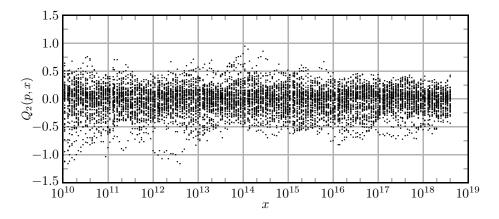


FIGURE 4. Plot of $Q_2(p, x)$ for p < 250 and for some values of x.

the random variables are independent, which is not the case here, so the above bound may not be correct. Nonetheless, one may hope that it captures the correct order of magnitude of the error term. To test this, Figure 4 presents a plot of some values of

$$Q_{2}(p,x) = \frac{\hat{L}(p,x) - L(p,x)}{\sqrt{2L(p,x)\log\log L(p,x)}},$$

for p < 250 and for selected values of x between 10^{10} and $4 \cdot 10^{18}$ (twenty per decade, approximately equispaced on a logarithmic scale). From this figure it appears that $|Q_2(p,x)|$ may indeed be bounded (if not its growth rate should be very, very small). It also appears that the factor of two inside the square root may be slightly too large. These empirical observations suggest that, asymptotically, one should have

$$|\hat{L}(p,x) - L(p,x)| = O\left(\sqrt{\frac{x \log \log x}{\log x}}\right)$$

(since $C_{p,1} = 1$ one has $\hat{L}(p,x) \sim \frac{x}{\log x}$, and so one should also have $L(p,x) \sim \frac{x}{\log x}$).

2.1.3. Rate of decay of L(p, x). It appears that, on a logarithmic scale, L(p, x) does not deviate much from $\pi(x) \exp(-(\pi(p) - 2)/(0.755 \log x - 4.19))$. This empirical result was obtained by first using best least-squares fits to approximate $\log L(p, x)$ by $m_1(x)\pi(p) + b_1(x)$ for several values of x between 10^{10} and $4 \cdot 10^{18}$ (discarding

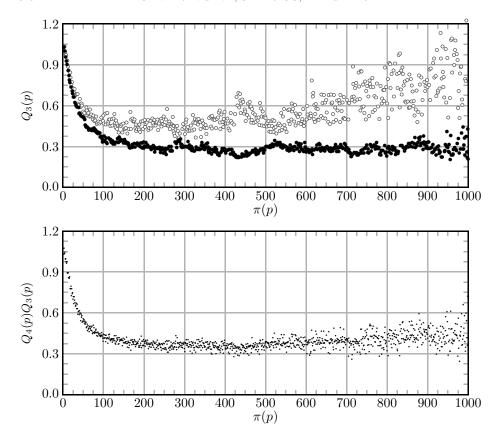


FIGURE 5. Plot of $Q_3(p)$ and of $Q_4(p)Q_3(p)$, for $2 \le \pi(p) \le 1000$, i.e., for $3 \le p \le 7919$. On the plot of $Q_3(p)$ the points with $p \mod 3 = 1$ are represented by circles (\circ) and the rest by disks (\bullet) .

data points as soon as L(p,x) < 100), and then by using another best least-squares fit to approximate $1/m_1(x)$ by $m_2 \log x + b_2$ (this last fit was extremely good). To study the deviations of the decay of L(p,x) from a true exponential decay, the upper part of Figure 5 presents a plot of some values of

$$Q_3(p) = 10^{-17} e^{0.0355\pi(p)} L(p, 4 \cdot 10^{18}).$$

The factor $e^{0.0355\pi(p)}$ removes most of the exponential decay of $L(p,4\cdot 10^{18})$. The scale factor $10^{-17}\approx 1/\pi(4\cdot 10^{18})$ places $Q_3(p)$ close to 1. Similar behavior was observed for other values of x (with different exponents and scale factors). The ups and downs of the $p \mod 3 = 1$ points (\bullet) and of the $p \mod 3 = 2$ points (\bullet) are closely connected to what is happening to the difference $\Delta(p) = \pi(p;3,2) - \pi(p;3,1)$, where $\pi(x;m,a)$ denotes the number of primes up to x congruent to x modulo x. The extra factor

$$Q_4(p) = \begin{cases} 1 - 0.04\Delta(p), & \text{if } p \bmod 3 = 1, \\ 1 + 0.04\Delta(p), & \text{if } p \bmod 3 \neq 1, \end{cases}$$

approximately removes most of the fluctuations of $Q_3(p)$, as can be observed in the lower part of Figure 5 (the constant 0.04 was found by trial and error). Section 5

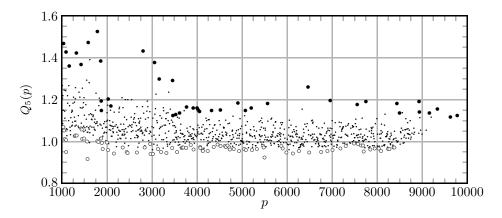


FIGURE 6. Plot of $Q_5(p)$ for $S(p) \leq 4 \cdot 10^{18}$ and for p > 1000. Disks (\bullet) , circles (\circ) , and dots (\cdot) correspond respectively to data obtained from Table 4, from Table 5, and to values of S(p) that did not make it to either of the two tables.

of [19] provides an heuristic explanation for this last empirical observation. We were unable to explain the residual pattern observed in the lower part of Figure 5.

It is reasonable to expect that the first occurrence of a minimal Goldbach partition with p(n) = p has an order of magnitude similar to that of the solution of $\hat{L}(p,x) = 1$ (this is indeed the case for p < 250). From our observed approximate exponential decay of L(p,x) it then follows that it is likely that S(p) has an order of magnitude similar to that of the solution of

(2.5)
$$\pi(x) \exp\left(-\frac{\pi(p) - 2}{0.755 \log x - 4.19}\right) = 1.$$

The left-hand side of this equation gives a rough estimate of the value of L(p,x), obtained by ignoring the (relatively small) deviations of the decay of L(p,x) from a true exponential decay. Disregarding the -2 in (2.5) and using the asymptotic estimate $\pi(x) \sim \frac{x}{\log x}$, (2.5) becomes $Q_5(p) \approx 1$, where

$$Q_5(p) = \frac{\pi(p)}{0.755 \log^2 S(p) - 0.755 \log S(p) \log \log S(p) - 4.19 \log S(p)}.$$

Our empirical data (cf. Figure 6) supports the validity of this approximation. Note that this figure does not exhibit the slightly increasing trend observed in Figure 3 (if the term $-4.19 \log S(p)$ is ignored then that trend becomes clearly visible). Using the rough approximation $p_k \approx k \log k$ to solve $Q_5(p) \approx 1$ in order to get p yields

$$p \sim 1.51 \log^2 S(p) \log \log S(p)$$
.

Remarkably, this result is consistent with the Granville conjecture with $C=C_2^{-1}$. However, this may be what happens for a typical first occurrence. Extreme values (the \bullet points) may behave differently, perhaps in a way consistent with the Granville conjecture with $C=2e^{-\gamma}C_2^{-1}$. As stated before, much more data is needed to settle this issue by empirical means.

Table 8. Record-breaking values of g_k for $p_k \leq 4 \cdot 10^{18}$.

p_{k}	g_k	p_{k}	g_k	p_{k}	g_k
2	1	122164747	222	1346294310749	582
3	2	189695659	234	1408695493609	588
7	4	191912783	248	1968188556461	602
23	6	387096133	250	2614941710599	652
89	8	436273009	282	7177162611713	674
113	14	1294268491	288	13829048559701	716
523	18	1453168141	292	19581334192423	766
887	20	2300942549	320	42842283925351	778
1129	22	3842610773	336	90874329411493	804
1327	34	4302407359	354	171231342420521	806
9551	36	10726904659	382	218209405436543	906
15683	44	20678048297	384	1189459969825483	916
19609	52	22367084959	394	1686994940955803	924
31397	72	25056082087	456	1693182318746371	1132
155921	86	42652618343	464	43841547845541059	1184
360653	96	127976334671	468	55350776431903243	1198
370261	112	182226896239	474	80873624627234849	1220
492113	114	241160624143	486	203986478517455989	1224
1349533	118	297501075799	490	218034721194214273	1248
1357201	132	303371455241	500	305405826521087869	1272
2010733	148	304599508537	514	352521223451364323	1328
4652353	154	416608695821	516	401429925999153707	1356
17051707	180	461690510011	532	418032645936712127	1370
20831323	210	614487453523	534	804212830686677669	1442
47326693	220	738832927927	540	1425172824437699411	1476

2.2. Prime gaps (and counts of twin primes). Let $g_k = p_{k+1} - p_k$ be the gap between the consecutive primes p_k and p_{k+1} , and, for g restricted to be either 1 or a positive even integer, let P(g) be the smallest prime p_k such that $g_k = g$, if one exists, of infinity otherwise. The Polignac conjecture [36] asserts that P(g) is always finite. Also, let N(g,x) be the number of solutions, with $p_{k+1} \leq x$, of the equation $g_k = g$. (The choice of counting limit, either $p_k \leq x$ or $p_{k+1} \leq x$, is a matter of implementation; we chose the latter because it does not require the computation of the smallest prime larger than x.)

Table 8 presents the record-breaking values of g_k , i.e., values of g_k larger than those for all smaller values of k (called maximal prime gaps), and Table 9 presents the record-breaking values of P(g), that were found up to $4 \cdot 10^{18}$. To save some space, we do not present other first occurrences of prime gaps. For $p_k < 5 \cdot 10^{16}$, the previous published record of computation of prime gaps, they can be found in [31, 32, 50], were references to even earlier computations can be found (the rest can be found either on the first author's web pages or on Thomas Nicely's web pages). The entries for $g_k = 1172$, $g_k = 1186$, $g_k = 1356$ and $g_k = 1370$ were first discovered by Donald Knuth, and the entry for $g_k = 1048$ was first discovered by Bertil Nyman, in unrelated computations.

Table 9. Record-breaking values of P(g) for $P(g) \le 4 \cdot 10^{18}$.

\boldsymbol{g}	P(g)	\boldsymbol{g}	P(g)	g	P(g)
1	2	256	1872851947	708	143679495784681
2	3	264	2357881993	722	218356872845927
4	7	278	4260928601	752	255294593822687
6	23	294	5692630189	764	323811481625339
8	89	298	8650524583	768	423683030575549
10	139	314	89484 18749	774	469789142849483
12	199	316	12109172293	780	471911699384963
16	1831	328	13086861181	782	726507223559111
26	2477	334	30827138509	796	1271309838631957
28	2971	362	35877724601	812	1710270958551941
30	4297	368	51430518413	848	2537070652896083
32	5591	370	59942358571	866	2759317684446707
36	9551	388	156798792223	882	3371055452381147
38	30593	422	280974865361	886	4127074165753081
46	81463	436	367459059871	898	4198168149492463
56	82073	442	417470554687	922	4286129201882221
64	89689	452	466855187471	926	6381944136489827
66	162143	466	565855695631	928	10244316228469423
70	173359	470	681753256133	932	10676480515967939
74	404597	472	865244709607	968	19124990244992669
80	542603	482	1051602787181	980	19403684901755939
88	544279	488	1275363152099	986	34847474118974633
92	927869	506	1339347750707	1006	37343192296558573
94	1100977	508	1841086484491	1018	37967240836435909
102	1444309	510	2209016910131	1040	46246848392875127
108	2238823	518	2296497058133	1048	88089672331629091
116	5845193	520	2336167262449	1052	89219242873419107
124	6752623	536	5371284217763	1066	98436147540371287
134	6958667	568	6010330572331	1094	139033656446725643
140	7621259	576	8817792098461	1114	198887512806988729
142	10343761	580	9383081340541	1124	203153416523088323
144	11981443	590	20761252261751	1144	236552906662007587
150	13626257	608	20767330530329	1150	293464161465135373
156	17983717	624	24923033918059	1172	400240934741322419
158	49269581	626	33605480400197	1186	404444692323376357
166	83751121	628	34140047613391	1192	703390724952490921
186	147684137	632	45678685880759	1202	819615344996114321
194	166726367	646	51027160468351	1208	1331711247969025019
200	378043979	654	54916086007427	1264	1798556720194308703
224	409866323	656	65862966031241	1290	2980707563031238363
226	519653371	676	78610833115261	1306	3278018069102480227
228	895858039	680	82385435331119	1346	$> 4 \cdot 10^{18}$
254	1202442089	688	110526670235599		

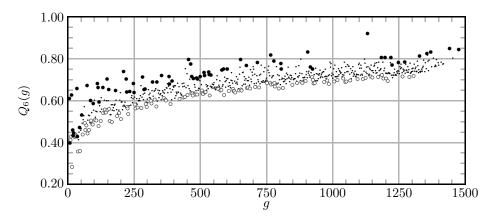


FIGURE 7. Plot of $Q_6(g)$ for $P(g) \leq 4 \cdot 10^{18}$ and for g > 4. Disks (\bullet) , circles (\circ) , and dots (\cdot) correspond respectively to data obtained from Table 8, from Table 9, and to values of P(g) that did not make it to either of the two tables.

2.2.1. Conjectures concerning prime gap upper bounds. Cramér [7] conjectured that the equation $g > c \log^2 P(g)$ has only a finite number of solutions for c > 1, and an infinite number of solutions for c < 1, i.e., he conjectured that the largest gap between consecutive primes smaller than x should be approximately $\log^2 x$. Granville [18] conjectured that it should be $2e^{-\gamma}\log^2 x$. Shanks, on the other hand, conjectured in [43] that $g \sim \log^2 P(g)$ should hold for all first occurrences, and not only for a subsequence of them. To test these conjectures, Figure 7 presents a plot of almost all the values of

$$Q_6(g) = \frac{g}{\log^2 P(g)}$$

that we were able to compute (the points corresponding to $Q_6(1) \approx 2.08137$, to $Q_6(2) \approx 1.65707$ and to $Q_6(4) \approx 1.05637$ were omitted to reduce significantly the vertical range of the plot). Figure 7 shows that $Q_6(g)$ stays below 1 for g > 4 and for $P(g) < 4 \cdot 10^{18}$ (thus, also below $2e^{-\gamma} \approx 1.12292$), and that $Q_6(g)$ is slowly increasing. As explained later in subsubsection 2.2.3 the increase of $Q_6(g)$ will likely not persist for ever. Given the absence of a clear limiting value (or accumulation point) in Figure 7, our direct evidence, based solely on the first occurrence of prime gaps, is clearly insufficient to settle any of the three conjectures. As in subsubsection 2.1.1, much more data is needed before some tentative conclusions can be drawn.

2.2.2. Estimate of N(g, x) using the prime k-tuple conjecture. From the inclusion-exclusion principle it follows that (for g positive and even)

$$N(g,x) = \sum_{\boldsymbol{s}} (-1)^{|\boldsymbol{s}|} \pi(x;\boldsymbol{s}),$$

where the sum is over all subsets s of $\{0, -2, -4, \dots, -g\}$ which contain 0 and -g. Using the prime k-tuple conjecture to approximate $\pi(x; s)$ yields

(2.6)
$$\hat{N}(g,x) = \sum_{k=2}^{1+g/2} (-1)^k A_{g,k} \int_c^x \frac{dt}{\log^k t},$$

Table 10. Non-zero values of $A_{210,k}$ (only 21 significant digits shown).

$oldsymbol{k}$	$A_{210,k}$	$oldsymbol{k}$	$A_{210,k}$
2	4.22503562141996527314	24	$1.30654903897689522546 \cdot 10^{26}$
3	$8.55271413978703274328 \cdot 10^{2}$	25	$3.98015778490838650567\cdot 10^{26}$
4	$8.36792688333335758482 \cdot 10^4$	26	$1.07941257394267511873 \cdot 10^{27}$
5	$5.27139327867759264771\cdot 10^6$	27	$2.60080378544062131982\cdot 10^{27}$
6	$2.40311097230257210228\cdot 10^{8}$	28	$5.55372352914782070330 \cdot 10^{27}$
7	$8.44821970251745994316\cdot 10^9$	29	$1.04795364742983287798\cdot 10^{28}$
8	$2.38329969665719174741\cdot 10^{11}$	30	$1.74142937633878742144\cdot 10^{28}$
9	$5.54337347386966485470 \cdot 10^{12}$	31	$2.53865331610109225766 \cdot 10^{28}$
10	$1.08393953128489597964 \cdot 10^{14}$	32	$3.23275893733091684257\cdot 10^{28}$
11	$1.80792422481539608373 \cdot 10^{15}$	33	$3.57913907993264256033\cdot 10^{28}$
12	$2.60095231101964017470\cdot 10^{16}$	34	$3.42783403568076184324 \cdot 10^{28}$
13	$3.25558922202234478432 \cdot 10^{17}$	35	$2.82441800852686250480\cdot 10^{28}$
14	$3.56978175816363082201 \cdot 10^{18}$	36	$1.99018325705007425081\cdot 10^{28}$
15	$3.44762242824920749866\cdot 10^{19}$	37	$1.19070127819605659918 \cdot 10^{28}$
16	$2.94524149407578428189\cdot 10^{20}$	38	$5.99032610217450460492 \cdot 10^{27}$
17	$2.23304453355178041017 \cdot 10^{21}$	39	$2.49657025688055225160\cdot10^{27}$
18	$1.50646920387981867663\cdot10^{22}$	40	$8.40819415587138232490 \cdot 10^{26}$
19	$9.05996673811866000136 \cdot 10^{22}$	41	$2.19451401464931436474 \cdot 10^{26}$
20	$4.86355363086252236983\cdot10^{23}$	42	$4.13354370495621313673\cdot 10^{25}$
21	$2.33219014879283032932\cdot 10^{24}$	43	$4.93576181605321032685 \cdot 10^{24}$
22	$9.99223099798259131946\cdot 10^{24}$	44	$2.76114185216106383771 \cdot 10^{23}$
23	$3.82427455684408448541 \cdot 10^{25}$		

where $A_{g,k} = \sum_{|s|=k} G(s)$ and where G(s) is given by (2.3). The $A_{g,k}$ constants can be computed using the method described in [6] (our $A_{g,k}$ constants are equal to Brent's $(-1)^k A_{r,k-1}$ constants, where g = 2r). The second author computed them all for $g \leq 212$ using about 40 one-core CPU years (the first author double-checked the results for $g \leq 190$). As an example of the general behavior of these constants, Table 10 presents the non-zero values of $A_{210,k}$.

Just like in subsubsection 2.1.2, it turns out that the lower limit of integration of 2 is also a very bad choice for (2.6); both c=0 and c=g give very good approximations to N(g,x) (remarkably, $|\hat{N}(g,g)| < 6$ for $g \leq 212$). In all of our comparisons between N(g,x) and $\hat{N}(g,x)$ a lower limit of integration of c=0 was used. Truncated versions of (2.6) behaved just like the truncated versions of (2.4) did: good approximations require all or, for small x, almost all terms.

As before, it seems reasonable to apply the law of the iterated logarithm to attempt to bound $|\hat{N}(g,x) - N(g,x)|$ by $\sqrt{2N(g,x)}\log\log N(g,x)$. To test the accuracy of this error bound estimate, Figure 8 plots some values of

$$Q_7(g, x) = \frac{\hat{N}(g, x) - N(g, x)}{\sqrt{2N(g, x) \log \log N(g, x)}}.$$

Like $Q_2(p,x)$, it appears that $|Q_7(g,x)|$ may indeed be bounded. In this case the factor of two inside the square root appears to be about right. Given that $\hat{N}(g,x) \sim A_{g,2} \frac{x}{\log^2 x}$, we should have $N(g,x) = O(\frac{x}{\log^2 x})$, and so our empirical

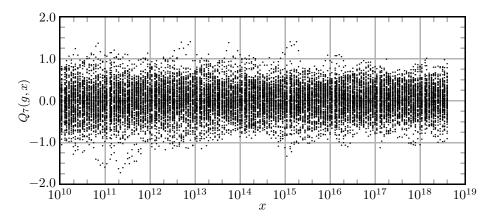


FIGURE 8. Plot of $Q_7(x)$ for $2 \le g \le 212$ and for some values of x.

data suggests that, asymptotically, one should have

$$|\hat{N}(g,x) - N(g,x)| = O\left(\frac{\sqrt{x \log \log x}}{\log x}\right),$$

where now the constant implied by the O notation depends on g. It may very well be that a similar result, with appropriate modifications, holds for the prime k-tuple conjecture itself. Numerical experiments up to 10^{17} appear to confirm that this is so.

2.2.3. Rate of decay of N(g,x). It appears that, on a logarithmic scale, N(g,x) does not deviate much from $A_{g,2} \int_0^x \frac{dt}{\log^2 t} \exp\left(-g/(0.960\log x - 3.58)\right)$ (see, for example, Figure 1 of [33] or Figure 2 of [49]). This empirical result was obtained using a method similar to that used in subsubsection 2.1.3 to quantify the decay rate of L(p,x). According to [33, 49] the exponent should be, asymptotically, $-g/\log x$, which agrees reasonably well with our empirical results. The more prominent deviations from a true exponential behavior are, in this case, due to the multiplicative factors $A_{g,2} = 2C_2 \prod_{p|g} \frac{p-1}{p-2}$ that are associated with the main term of $\hat{N}(g,x)$. To study the residual deviation of the exponential decay of N(g,x), Figure 9 presents a plot of some values of

$$Q_8(g) = \frac{1}{A_{g,2}} \cdot 5 \cdot 10^{-16} e^{0.0266g} N(g, 4 \cdot 10^{18}).$$

The factor $e^{0.0266g}$ removes most of the exponential decay of $N(g, 4 \cdot 10^{18})$. The scale factor $5 \cdot 10^{-16} \approx \log^2 4 \cdot 10^{18} / 4 \cdot 10^{18}$ places $Q_8(p)$ close to 1. Similar behavior was observed for other values of x (with different exponents and scale factors). We were unable to explain the residual pattern observed in Figure 9.

Just like what was done in subsubsection 2.1.3 to estimate the order of magnitude of S(p), the order of magnitude of P(g) (or the order of magnitude of the largest g for a given x) can be estimated by solving

$$\frac{2x}{\log^2 x} \exp\left(-\frac{g}{0.960 \log x - 3.58}\right) = 1.$$

The left-hand side of this equation gives a rough estimate of the value of N(g, x), obtained by ignoring the (relatively small) deviations of the decay of N(g, x) from

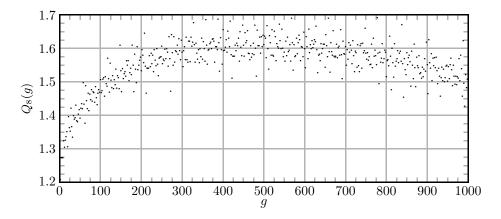


FIGURE 9. Plot of $Q_8(g)$, for $2 \le g \le 1000$.

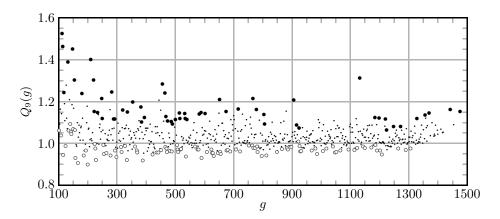


FIGURE 10. Plot of $Q_9(g)$, for $g \ge 100$ and $P(g) < 4 \cdot 10^{18}$. Disks (\bullet) , circles (\circ) , and dots (\cdot) correspond respectively to data obtained from Table 8, from Table 9, and to values of P(g) that did not make it to either of the two tables.

a true exponential decay and by replacing $A_{g,2}$ by its average value of 2. We get $Q_9(g)\approx 1$, where

$$Q_9(g) = \frac{g}{(0.960 \log P(g) - 3.58)(\log P(g) - 2 \log \log P(g) + \log 2)}.$$

Our empirical data (cf. Figure 10) supports the validity of this approximation. The absence of the term $-3.58 \log P(g)$ in the denominator of $Q_6(g)$ appears to be responsible for most of the increasing trend observed in Figure 7. Remarkably, $Q_9(g) \approx 1$ gives $g \sim 0.96 \log^2 P(g)$, which is close to Shanks' conjecture. It may be that typical first occurrences behave as Shanks' conjecture predicts, and that maximal prime gap occurrences (the \bullet points of Figures 7 and 10) behave as Granville predicts. As in subsubsection 2.1.3, much more data is needed to settle this issue (by empirical means).

Table 11. Number of twin-primes.

\boldsymbol{k}	$\pi_2(10^k)$	$\pi_2(2\cdot 10^k)$	$\pi_2(4\cdot 10^k)$
12	1870585220	3552770943	6756832076
13	15834664872	30198862775	57657248284
14	135780321665	259858400254	497794845572
15	1177209242304	2259758303674	4341401630211
16	10304195697298	19831847025792	38196843833352
17	90948839353159	175448328823978	338672552419828
18	808675888577436	1563203499075902	3023463123235320

Table 12. Normalized prime gap moments, and corresponding best least-squares fit data.

$oldsymbol{x}$	$\frac{D_2(x)}{2x\log x}$	$\frac{D_3(x)}{6x\log^2 x}$	$\frac{D_4(x)}{24x\log^3 x}$
10^{10}	0.8464098596	0.6974579430	0.5675297645
10^{11}	0.8585304971	0.7195994626	0.5963595130
10^{12}	0.8687826270	0.7385895560	0.6214928727
10^{13}	0.8775846594	0.7550798973	0.6436059388
10^{14}	0.8852189506	0.7695103964	0.6631624243
10^{15}	0.8919091355	0.7822550563	0.6805959792
10^{16}	0.8978213100	0.7935938057	0.6962328171
10^{17}	0.9030862730	0.8037506718	0.7103390224
10^{18}	0.9078065824	0.8129043169	0.7231323343
best fit data	k=2	k=3	k=4
d_{k0}	0.99260	0.98357	0.97109
d_{k1}	-3.7012	-7.6839	-11.515
d_{k2}	7.7338	25.268	51.238
$\max_{x} \frac{ D_k(x) - \hat{D}_k(x) }{k! x \log^{k-1} x}$	$3.2\cdot10^{-5}$	$6.5\cdot10^{-5}$	$1.6\cdot10^{-4}$

2.2.4. Counts of twin-primes. As usual, let $\pi_2(x)$ be the number of twin-primes up to x, i.e., let it be the number of solutions, with $p_k \leq x$, of $g_k = 2$. When x is an even integer, $\pi_2(x)$ differs from N(2,x) only when x lies in the middle of a twin-prime pair. Contrary to what happens to the $\pi(x)$ function, the only known way to compute $\pi_2(x)$ is to enumerate all twin-primes up to x. Table 11 presents a small subset of the values of $\pi_2(x)$ collected during our verification of the Goldbach conjecture. As expected, $\pi_2(10^{16})$ agrees with the value found by Pascal Sebah and Xavier Gourdon in their computation of an estimate of Brun's constant [42].

2.3. Prime gap moments. Let

$$D_k(x) = \sum_{p_{i+1} \le x} (p_{i+1} - p_i)^k$$

be the k-order prime gap moment. In 1982 Heath-Brown [23] conjectured that $D_2(x) \sim 2x \log x$. As suggested by the first author (based solely on empirical evidence), and corroborated by Heath-Brown in an email exchange in April 2011, the following more general conjecture is plausible:

$$D_k(x) \sim k! x \log^{k-1} x, \qquad k \ge 1$$

(the generalization to non-integral k is obvious). The upper part of Table 12 presents some empirical data supporting this conjecture. As suggested by Heath-Brown, it turns out that our empirical data is very well approximated by

$$\hat{D}_k(x) = k! x \log^{k-1} x \sum_{n=0}^{N} \frac{d_{kn}}{\log^n x},$$

where N is the order of the approximation. The lower part of Table 12 presents the d_{kn} coefficients, to five significant figures, obtained by performing second order (N=2) best least-squares fits to the normalized data. Twenty approximately equispaced (on a logarithmic scale) data points per decade, for $10^{10} \le x \le 4 \cdot 10^{18}$, were used to perform these fits. The last row presents the normalized worst observed absolute error for all of these data points, obtained using full-precision coefficients. Using a higher-order approximation, or using data starting at a higher value of x, produced even better fits, with d_{k0} coefficients even closer to one (it appears that we do not have enough data to estimate reliably the remaining coefficients).

2.4. Verification limit of the odd Goldbach conjecture. The odd Goldbach conjecture states that every odd number larger than 5 is the sum of three prime numbers. It is known to be true for all odd numbers larger than e^{3100} [29], and for all odd numbers larger than 5 and smaller than $1.13256 \cdot 10^{22}$ [39]. It is also known to be true if the truth of the Riemann hypothesis is assumed [10]. Without further computational effort, this last limit can be extended to $8.37 \cdot 10^{26}$ using our new verification limit of the even Goldbach conjecture and the prime gaps bounds of [39], as stated in the following theorem.

Theorem 2.1. Each odd number larger than 5 and smaller than

$$209267308 \times 4 \cdot 10^{18} = 8.37069232 \cdot 10^{26}$$

is the sum of three prime numbers.

Proof. Let $N_0=4\cdot 10^{18}$ and let $\Delta=2092\,67308$. From our prime gaps results up to N_0 (cf. subsection 2.2) and, in succession, from Theorems 3 and 2 of [39], it can be inferred that, up to $N_0\Delta$, the gap between consecutive primes cannot be larger than N_0 . The theorem follows by observing that using the odd primes up to $N_0\Delta$ to extend the minimal Goldbach partitions of 4, 6, ..., N_0 , and also of $N_0+2=211+(N_0-209)$ and $N_0+4=313+(N_0-309)$, will necessarily create at least one way of expressing each odd number larger than 5 and smaller than $N_0\Delta$ as a sum of three primes (actually, any sufficiently dense subsequence starting with the prime 3 will do [41]).

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