ALEXANDER NUMBERING OF KNOTTED SURFACE DIAGRAMS

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ABSTRACT. A generic projection of a knotted oriented surface in 4-space divides 3-space into regions. The number of times (counted with sign) that a path from infinity to a given region intersects the projected surface is called the Alexander numbering of the region. The Alexander numbering is extended to branch and triple points of the projections. A formula that relates these indices is presented.

1. INTRODUCTION

An *Alexander numbering* of a classical knot diagram is depicted in Figure 1. In this figure, the planar regions that are separated by arcs of the curve are labeled with integers. The unbounded region is labeled 0. The indices in two regions that are separated by an arc differ by 1; the region into which a normal arrow points has the larger index. Such numberings were used by J.W. Alexander [1] to give a combinatorial definition of his now well-known polynomial invariant (see also [18]). An Alexander numbering for oriented knotted closed surfaces is defined similarly in Section 3 where indices are also assigned to the crossing points of a knotted surface diagram.

The title of this paper is an intentional pun. Alexander is also the given name of JSC's second son, who at age 8, looked at the diagram of Figure 2 (which is SK's diagram of the 3-twist spun trefoil and at the time was on the blackboard of JSC's office), and observed that the sum of the encircled labels added to 0. Alexander Carter's observation on this diagram does not hold for every chart of knotted surfaces (see Figure 3), but there is a relation among the indices of the triple points and branch points that we develop herein. These diagrams represent surface braids, and will be explained in Section 2.

1.1. Historical remarks. A formula between Whitney degree [27] and the Alexander numbering was given in [22], which was based on the integral calculus with respect to the Euler characteristic [26]. The Alexander numbering for surfaces in 3-space was used in [11] and [23]. Whitney's formula [28] relates the normal Euler

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FIGURE 1. Alexander numbering of a classical knot

FIGURE 2. A braid chart of the 3-twist spun trefoil

class to the Euler characteristic (see also [5]). He conjectured that for non-orientable surfaces the number of achievable values is limited. This conjecture was proven by Massey in [21]; see [13] for a geometric proof. Banchoff relates the branch points to the normal Euler class in [3]. Banchoff's triple point formula [2] also relates singularities of surface maps to their intrinsic topology. Li shows [20] when a daisy graph is realizable as the multiple point set of a general position map. Generalizations of Banchoff's formula appear in [12] and [19]. Relations between branch points and triple points are found in [4] and [8]. A further generalization is presented in this paper.

Here is how the paper will be developed. Section 2 summarizes the notation also found in [9]. Section 3 defines the method of numbering. Section 4 contains the main results: Theorem 4.2 and its consequences.

FIGURE 3. A braid chart of Fox's [10] Example 12

FIGURE 4. Alexander numbering changes by 1 through a sheet

2. NOTATION

In this section we review knotted surface diagrams and the chart description of surface braids that will be used in the paper. More details can be found in [9].

2.1. Generic projections and diagrams. For classical knots and links, under-arcs are broken in the projections to define knot diagrams. We generalize this notion to knotted surfaces as broken surface diagrams. First we develop some notation. Let $f : F \rightarrow \mathbf{R}^4$ denote a smooth embedding of a closed surface F into 4-dimensional space.

By deforming the map f slightly by an ambient isotopy of $\mathbf{R}^4$, we may assume that $\pi \circ f$ is a general position map, where $\pi : \mathbf{R}^4 \rightarrow \mathbf{R}^3$ is a projection onto a sub-affine-space which does not intersect $f(F)$. So any point of $(\pi \circ f)(F)$ has a neighborhood U in 3-space such that $(\pi \circ f)(F) \cap U$ looks like one of the pictures indicated in Figure 4 or the left of Figure 5. In other words, there is a diffeomorphism of U into $\mathbf{R}^3$ such that the image of F coincides with the intersection of 1, 2 (a

FIGURE 5. Projections, broken surface diagrams and indices

double point curve), or 3 coordinate planes (a triple point), or is like the cone on a figure 8 (a branch point). The neighborhood of a double point curve, a triple point, or a branch point is depicted in Figure 5 (A), (B), or (C), respectively. When the surface is oriented, we take normal vectors $\vec{n}$ to the projection of the surface such that the triple $(\vec{v}_1, \vec{v}_2, \vec{n})$ matches the orientation of 3-space, where $(\vec{v}_1, \vec{v}_2)$ defines the orientation of the surface. Such normal vectors are defined on the projection at all points other than the isolated branch points.

There is an immersion in $\mathbf{R}^3$ of a compact 1-manifold with boundary whose image is the closure of the set

$$\{x \in \pi(f(F)) \mid \pi(f(x_1)) = x = \pi(f(x_2)) \text{ for some } x_1 \neq x_2, \text{ where } x_1, x_2 \in F\}.$$

The closure of the above set is called the double point set. The image of the boundary points of the 1-manifold are the branch points of the map $\pi \circ f$. At a triple point three curves meet transversely, so a triple point is a 6-valent vertex.

In the diagram of a knotted surface, one of the two sheets is broken along the double point arcs to indicate that it is higher than the other sheet in the projection direction of π . Broken surfaces are indicated in Figure 5.

The double point curves are oriented in such a way that the orientation $\vec{v}$ together with normal vectors of top and bottom sheets $(\vec{n}_1, \vec{n}_2, \vec{v})$ matches the orientation of space. The double point curve depicted in Figure 5 (A) is oriented downward.

2.2. Signs of branch and triple points. The sign of a triple point is defined as follows [8]. For the normal vectors v_1, v_2, v_3 of top, middle, bottom sheet, respectively, if the triple (v_1, v_2, v_3) matches the orientation of $\mathbf{R}^3$, then the sign is positive, and negative if otherwise.

The *sign of a branch point* is defined as follows [4, 5]. If the double curve ending at the given branch point is oriented towards (resp. away from) the branch point, then the sign is negative (resp. positive). The triple point depicted in Figure 5 is negative, and the branch point is positive.

2.3. Charts of surface braids. The notion of surface braids, a generalization of Artin's braid theory, was originally proposed by Viro, and a similar notion had been used by Rudolph [25]. We review the chart description of surface braids as developed in [6, 7, 14, 15].

Figure 6 shows how to express certain generic surfaces in 3-space by means of planar graphs. We consider a surface S (this S corresponds to $f(F)$ in the preceding section) in a box $B = I_1 \times I_2 \times I_3 \subset \mathbf{R}^3$ a schematic of which is depicted on the right of Figure 6, where I_j denotes a copy of the unit interval, for $j = 1, 2, 3$. We require that the surface S in B satisfies the following conditions.

- S is generic.
- The boundary ∂S of S is a closed trivial braid contained in $\partial(I_1 \times I_2) \times I_3$.
- The projection $\pi_1 : I_1 \times I_2 \times I_3 \rightarrow I_1 \times I_2$ restricted to S is a branched covering such that each branch point is *simple*. The preimage of a branch point, then, consists of a unique branch point of degree 2 and a collection of points around which the projection is a local homeomorphism.

Let D be the double point set of S . Then $\pi_1(D) \subset I_1 \times I_2$ is a planar graph. The graph $\pi_1(D)$ has univalent vertices corresponding to branch points, 4-valent vertices that correspond to the crossings of the projections of double arcs, and 6-valent vertices corresponding to triple points of S . A generic intersection $S \cap I_1 \times \{t\} \times I_3$ consists of intersecting strings in $I_1 \times \{t\} \times I_3$. Such intersections are shown in the figure by movie strips.

When the surface S is the projection of a surface braid in the 4-disk $I_1 \times I_2 \times I_3 \times I_4$, the fourth coordinate can be indicated in the movies by broken arcs. Then the arcs in the graph $\pi_1(D)$ are oriented to agree with the orientation of the corresponding double curves. A downward pointing arrow in the chart (with respect to the height direction in the page) that is labeled with an integer i corresponds to the i th braid generator in which the i th string passes over the $(i+1)$ st string. The graph $\pi_1(D)$ with this orientation is called a *braid chart* [15].

The univalent vertices of a chart correspond to branch points and are called *black vertices*. The 6-valent vertices correspond to triple points and are called *white vertices*. The signs of triple points on a braid chart can be determined as follows: if the indices of arcs at a triple point are p and $p+1$ and the middle incoming arc is labeled by $p+1$, then the triple point (white vertex) is positive, and otherwise negative.

By capping off the nested boundary circles on the boundary of the box B by nested disjoint disks, we get a closed surface in 3-space. If it is a projection of a knotted surface, taking such a closure gives rise to a closed surface braid in 4-space.

Figures 2 and 3 represent the braid charts of 3-twist-spun trefoil (see [24] for example) and Fox's Example 12 in [10], respectively.

3. ALEXANDER NUMBERINGS

Let F denote an oriented surface that is embedded in 4-space via a map $f : F \rightarrow \mathbf{R}^4$. Consider a general position projection of the knotting f into 3-space and the associated knotted surface diagram. Choose a normal orientation in 3-space for

FIGURE 6. Generic surfaces, movies, and surface braids

the projection such that the tangent orientation followed by the normal orientation agrees with the right-handed orientation of 3-space. Number with integers the 3-dimensional regions in the complement of the projection according to the convention that (a) the unbounded region is numbered 0, (b) regions that are separated by a 2-dimensional face are numbered consecutively, and (c) the normal vector to the surface points towards the region with largest number. Such an indexing is called an *Alexander numbering*. This was defined in [11, 23] and was called *index* or *degree*.

If the regions adjacent to a double arc are numbered p , $p+1$, $p+1$, and $p+2$, then the *Alexander number of the double arc* is $p+1$ (Figure 5 (A)). In a neighborhood of a triple point, one of the adjacent regions is numbered p , three are numbered $p+1$, three are numbered $p+2$, and one is numbered $p+3$. The *Alexander number of the triple point* is $p+2$ (Figure 5 (B)). The *Alexander number of a branch point* is the number of the region that is not interior to the figure 8. Thus if the regions interior to the figure 8 are labeled $p-1$ and $p+1$, then the Alexander number of the branch point is p (Figure 5 (C)).

When a knotted surface is given as a surface braid, then the cross sectional braids are closed with arcs that pass to the right as in Figure 1. We may assume that the surface is oriented so that the normal direction points consistently to the right

FIGURE 7. Indices at braid generators

on the “braid portion of the diagram” (on the closure part, the normal points left: Figure 1). The *braid index of a branch point* is the index of the braid generator that is created or destroyed at the black branch point in the chart. The *braid index of a triple point* is the largest braid index among the indices that appear adjacent to the triple point. Thus at a white vertex in a braid chart 3 edges each are incident with indices p and $p + 1$. The braid index of the vertex is $p + 1$. A white vertex in the chart corresponds to the braid relation $\sigma_p \sigma_{p+1} \sigma_p = \sigma_{p+1} \sigma_p \sigma_{p+1}$; the braid index is $(p + 1)$. The situation is depicted in Figure 7.

3.1. Observation. The Alexander numberings of the double, branch, and triple points agree with the braid index of the corresponding points when the surface is in braid form.

Proof. The region containing ∞ is immediately to the left of the first arc in a braid word. $\square$

The Alexander numberings of double, branch, triple points are indicated in Figures 2 and 3 in their charts.

4. STATEMENT OF MAIN RESULT

Definition 4.1. Let $T(p, \delta)$ denote the number of triple points of Alexander index p with sign $\delta = \pm$. Let $B(p, \sigma)$ denote the number of branch points of Alexander index p with sign $\sigma = \pm$.

Theorem 4.2. For a diagram of a knotted oriented closed surface,

$$\sum_{p, \sigma} \sigma x_p B(p, \sigma) + \sum_{q, \delta} \delta y_q T(q, \delta) = 0$$

provided $y_p = x_p - x_{p-1}$.

Proof. Consider an arc of double points of index p . Such an arc can start at a branch point of index p or start at a triple point of index p or index $(p+1)$. There are two double arcs of index p that start at each positive triple point of index p and each negative triple point of index $(p+1)$. One such arc starts at a negative triple point of index p , positive triple point of index $(p+1)$, or branch point of index p . Thus the number of edges of index p is

$$E(p) = B(p, +) + 2T(p, +) + T(p, -) + T(p+1, +) + 2T(p+1, -).$$

The ending points of such arcs can be determined similarly. So,

$$E(p) = B(p, -) + 2T(p, -) + T(p, +) + T(p+1, -) + 2T(p+1, +).$$

We obtain

$$B(p, +) - B(p, -) = T(p+1, +) - T(p+1, -) - (T(p, +) - T(p, -)).$$

We call this relation *equation* $(\star)$. Multiply through by x_p , and sum over all p to get:

$$\begin{aligned} \sum_{p,\sigma} \sigma x_p B(p, \sigma) &= \sum_{p,\delta} \delta x_p T(p+1, \delta) - \sum_{p,\delta} \delta x_p T(p, \delta) \\ &= \sum_{p,\delta} \delta (x_{p-1} - x_p) T(p, \delta). \end{aligned}$$

This completes the proof. $\square$

Corollary 4.3. *If $y_p = 0$ for all p , then $x_p = x_{p+1}$. Therefore,*

$$\sum_{p,\sigma} \sigma B(p, \sigma) = 0.$$

So we recover the fact that oriented surfaces have trivial normal Euler classes because the number of signed branch points add up to the normal Euler number [5].

Corollary 4.4. *If $y_p = p$, and $x_1 = 1$, then $x_p = p(p+1)/2$, and*

$$\sum_{p,\sigma} \sigma \frac{p(p+1)}{2} B(p, \sigma) + \sum_{q,\delta} \delta q T(q, \delta) = 0.$$

Corollary 4.5. *If $y_p = 1$, and $x_1 = 1$, then $x_p = 3p$, and*

$$\sum_{p,\sigma} \sigma p B(p, \sigma) + \sum_{q,\delta} \delta T(q, \delta) = 0.$$

Corollary 4.6. *If $B(p, \sigma) = 0$ for all p , then $T(p, +) = T(p, -)$. In particular, this is true if the projection of the surface is immersed.*

Corollary 4.7. $T(p, +) - T(p, -) = \sum_{i < p} B(i, +) - B(i, -) = -\sum_{i \geq p} B(i, +) - B(i, -)$.

Proof. This is a consequence of equation $\star$. Observe that these sums are finite. $\square$

Theorem 4.8. *There exists a diagram of an unknot or unlink that realizes prescribed values for $B(p, \pm)$ and $T(p, \pm)$ that satisfy the formula in Theorem 4.2.*

FIGURE 8. Some charts of unknotted surfaces

Proof. By adding nested spheres near ∞ , we may assume that the labels are all positive. We construct a labeled planar graph with the correct number of black and white vertices, and then we use this to construct a chart of an unlink. Between lines $x = p$ and $x = p + 1$ put $B(p, +)$ (resp. $B(p, -)$) black vertices with horizontal arrows that point away from (resp. toward) the vertex. Put $T(p + 1, +)$ (resp. $T(p + 1, -)$) white vertices in the same region with horizontal right-pointing (resp. left-pointing) incoming (resp. outgoing) arrows labeled p and right-pointing (resp. left-pointing) outgoing (resp. incoming) arrows labeled $(p + 1)$. Along the line $x = p$ stack $|T(p, +) - T(p, -)|$ arrows that point to the right if $T(p, +) - T(p, -) > 0$ arrows and to the left otherwise. Connect the arrows according to the rules that (1) lines only cross the line $x = p$ along the stacked arrows, (2) each possible pair of white vertices are connected in a loop, (3) a pair of black vertices are linearly chained by a (possibly empty) set of white vertices. The arcs in the graph may intersect. The only loops in the graph connect a pair of white vertices.

Embed the graph in the plane. Figure 8 indicates how to replace the graph with bits of charts. The resulting surface can be seen to be unknotted by means of chart moves. See [9, 14] for a description of the moves. This completes the proof. $\square$

4.9. Oriented surfaces with singular points. In this section we generalize Theorem 4.2 to generically immersed oriented surfaces in 4-space. Such surfaces have isolated transverse double points that we call *singular points* to distinguish them from arcs of double points in the projection. These can be indicated by broken surface diagrams as indicated in Figure 9. The *sign of such a singular point* is negative if the oriented double arcs both point toward the singular point. The sign is positive if the double arcs point away from the singular point. Say that two of the regions adjacent to the singular point have indices $(p + 1)$; the other two have indices p and $p + 2$. Then the *index of singular point* is $(p + 1)$.

Let $D(p, \epsilon)$ denote the number of singular points of index p and sign ϵ .

Theorem 4.10. *For a diagram of a knotted oriented closed surface with singular points,*

$$\sum_{p, \sigma} \sigma x_p B(p, \sigma) + \sum_{q, \delta} \delta y_q T(q, \delta) + \sum_{r, \epsilon} \epsilon z_r D(r, \epsilon) = 0$$

provided that $y_p = x_p - x_{p-1}$ and $z_p = 2x_p$.

FIGURE 9. A broken surface diagram at a singular point

Proof. By counting edges of label p , as before, we obtain

$$\begin{aligned} E(p) &= B(p, +) + 2T(p, +) + T(p, -) + T(p+1, +) + 2T(p+1, -) + 2D(p, +) \\ &= B(p, -) + 2T(p, -) + T(p, +) + T(p+1, -) + 2T(p+1, +) + 2D(p, -). \end{aligned}$$

Then

$$\begin{aligned} &B(p, +) - B(p, -) + 2(D(p, +) - D(p, -)) \\ &= T(p+1, +) - T(p+1, -) - (T(p, +) - T(p, -)). \end{aligned}$$

Multiply through by x_p , and sum over all p to obtain the result. $\square$

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